Vocabulary Dozen	
Fairy Tale	A children's story about magical and imaginary beings and lands.
Once Upon a time	A sentence starter.
Character	A person in a novel, play, or film.
Courage	The ability to do something that frightens one; bravery.
Disappointment	Sadness or displeasure caused by the non-fulfilment of one's hopes or expectations.
Achievement	A thing done successfully with effort, skill, or courage.
Predict	What someone thinks will happen.
Fiction	Something that is invented or untrue.
Non -fiction	Writing that is informative or factual rather than fictional.
Author	A writer of a book, article, or docu- ment.
Illustrator	A person who draws or creates pictures for magazines, books etc.
Why, how, who, what , when	Story questions

# Once Upon a Time



We will focus on listening to instructions, measuring out ingredients and following instructions.

## Physical Development

A main focus will be on pencil grip and control.

Children will be developing their ball skills with Little Kickers. They will also develop our throwing and catching skills.

Children will also learn to slither, shuffle, roll, jump, skip and hop during different games.

We will also discuss the effect exercise has on our bodies.

## **Topic books** Focus on retelling stories using their own words.







Other fairy-tale stories will be read.

## **PSED**

We will initiate conversations and respond to others.

It is important to learn to share, take turns and be kind to our friends.

We will play a variety of board

games.



Nursery

#### Things I need to know or do ...

#### Self care

- To wash hands thoroughly.
- To put on and take off my socks and shoes independently.
- To wipe my own bottom after using the toilet.
- To begin to fasten my own zip or buttons.

## Phonics

Children will blend sounds to make words e.g adult will sound out c-a-t. children will say the word cat.

They will also begin to hear and say the initial sounds in words .



## Mathematical Development



\*Understand position through words alone.

\*Recognise numerals 1-10 and put them in the correct order.

\*Matching number and quantity 1-10.

\*Talk about and identify a pattern for example: stripes on clothes, designs on rugs and wallpaper.

It is important children can name 2D shapes and talk about the shape of everyday objects e.g round, tall, straight.



\*Notice and correct an error in a repeating pattern.

