#### <u>PSE</u>

No Outsiders programme—<u>You Choose</u> All About Me bags continued. Making new friends—what makes a good friend? What makes us special? Similarities & differences with each other. Circle games. The 5 senses.

# <u>Key Knowledge</u>

See themselves as a valuable individual **(success, community spirit)** Build constructive and respectful relationships **(community spirit, kindness)** Express their feelings and consider the feelings of others **(kindness)** Show resilience and perseverance in the face of challenge **(resilience)** Identify and moderate their own feelings socially and emotionally **(kindness, community spirit)** Think about the perspectives of others **(kindness, community spirit)** Manage their own needs **(success)**  <u>Communication and Language</u> All About Me bags continued. Singing - name songs Games eg skeleton bingo. Baby clinic role play area. Rhyming words song 'point to your farm (arm)' Dice question game—chn answer about themselves Visitors—dentist, school nurse, parent visitors linked to health occupations

## Key Knowledge

Understand how to listen carefully and why listening is important (kindness & community spirit) Learn new vocabulary (success, open to new experiences) Use new vocabulary in different contexts (success, open to new experiences) Describe events in some detail (success) Develop social phrases (kindness & community spirit) Engage in story times (open to new experiences) Listen to and talk about stories to build familiarity and understanding (success) Listen carefully to rhymes and songs (success, resilience) Learn rhymes, poems and songs (open to new experiences)

### **Physical**

Bounce a ball to a named person Parachute games After exercise—how do our bodies feel? Moving the body in different directions Throwing and catching a ball on own & with a partner Cutting—scissor control Jigsaws Movement based on Funny bones Movement breaks Forest School Finger gym/dough disco/squiggle while you wiggle Weekly mile

## Key Knowledge

Revise and refine fundamental movement skills eg crawling, rolling, jumping, hopping, etc (success) Develop overall body strength, balance and agility—gross motor skills (resilience, open to new experiences) Develop small motor skills so they can use a range of tools eg pencils, brushes, scissors, cutlery (resilience, success) Use core muscle strength when sitting at a table or on the floor (success) Develop and refine a range of ball skills—throwing, catching, kicking (success) Develop the foundations of handwriting (success) Further develop the skills to manage the school day (e.g lining up, personal hygiene etc) (success) Know and talk about health and wellbeing eg regular exercise, healthy eating, sleep (resilience)

<u>Literacy</u>	<u>Mathematics</u>	Understanding the World
Class texts—Funnybones	Order routines through their day—timeline	Make your own family tree.
Polar Bear, Polar Bear	Count number of children in class each day & select match-	Learn about the skeleton—the bones in our bodies.
Make story maps	ing numeral, fill in date each day	Investigate our 5 senses—different investigations for each
Books : What Makes Me a Me, See, Hear, Touch, Taste, Smell	Use different timers to time certain activities	sense
(NF), Oliver's Milkshake, The Smelly Book, What Can You See?,	Number songs	Draw a skeleton on the interactive board
Mr Big, 'Feely' Books, Fuzzy Fuzzy Fuzzy	Maths challenge—based on birthday cakes & numbers	
	Look at patterns on clothes	
Label the skeleton	Make people using 2D and 3D shapes (junk)	
Follow RWI phonics programme	Shape hunt outdoors	
Find words that rhyme & make a string of them	Compare weight—heavier & lighter	Autumn (2 days) - Autumn walk, colour mixing, changes in
Cut up names—chn put in order	Measure each other & compare	weather & environmental change. Stories and NF books
Write in speech bubbles from child's mouth	Display chns house numbers	linked to Autumn. Forest school.
Adjectives to describe themselves		
Begin handwriting—letter formation	White Rose—sorting into groups, simple addition & subtrac-	
Singing	tion, compare groups, 1 more, 1 less	
Finger gym/dough disco/squiggle while you wiggle		Key Knowledge
Forest school eg mark making with sticks		<u>Key Milowieuge</u>
		Talk about members of their immediate family and community
		(Community Spirit)
		Name and describe people who are familiar to them
	Key Knowledge	(Community Spirit)
Key Knowledge	Count objects, actions and sounds, <b>(Success)</b>	Compare and contrast characters from stories (Open to new

Read individual letters by saying the sounds for them **(success)** Blend sounds into words—read short words made of known letter sound correspondences (success, open to new experiences)

Lount objects. actions and sounds. (Success) Link the number symbol with its cardinal number value (Success) Count beyond 10 (success) Continue, copy and create repeating patterns (Success)

tv things, Community Spirit) Understand that some places are special to members of their community (community spirit) Recognise that people have different beliefs and celebrate special times in different ways (community spirit) Describe what they see, hear and feel while outside **(Resilience,** success) Understanding the effect of changing seasons on the world around them (Open to new things) Explore the natural world around them (open to new experiences)

Learn the Funnybones song and others related to ourselves Play dough mats linked to theme Sound walk Sound lotto Print a face using different shapes Make pasta skeletons Make animal masks based on class text then retell the story in order (class text) Role play and art linked to texts and themes

Colour mixing with M&Ms

Look at the artist Kandinsky—related to colour mixing

#### Key Knowledge

Explore a variety of artistic effects to express ideas and feelings (open to new experiences, success) Create collaboratively, sharing ideas, resources and skills (community spirit, kindness) Listen and engage with music, expressing their feelings and responses (open to new experiences) Sing in a group or on their own, developing a sense of pitch, pulse and melody (community spirit, success) Develop storylines in their pretend play (success)

Core Values
Dinnington R.O.C.K.S.
Resilient— <i>independent learner, problem solver</i>
Open to new experiences— <i>enthusiastic learner</i>
Community Spirit— <i>teamwork</i>
Kindness— <i>respect for others (No Outsiders)</i>
Success—success in all areas, be proud.
These values will be integrated into the different areas of learning.